

Program Committee Meeting Minutes September 6, 2013

Attendees:

Philippe Couture	Michael Sinatra
Jim Cowie	Dave Temkin
Greg Dendy	Tony Tauber
Ryan Donnelly	
Chris Grundemann	Ex Officios:
Greg Hankins	Steve Feldman
Anton Kapela	Betty Burke
Manish Karir	Anabel Martinez

1) Key Dates

CFP Opens for NANOG 59: June 17, 2013

CFP Deadline #1: Presentation Abstracts Due: August 16, 2013 CFP Deadline #2: Presentation Slides Due: August 30, 2013

NANOG Highlights Page Posted: August 19, 2013

CFP Topic List Posted: September 6, 2013

Meeting Agenda Published: September 27, 2013

Speaker FINAL presentations to PC Tool or speaker support: October 4, 2013

Lightning Talk Submissions Open (Abstracts Only): October 6 2013

2) NANOG 59 Preparation

- 1. Hold for later, PC member to work with speaker.
- 2. Hold.
- 3. PC member to request a deck from speaker.
- 9: Under review.
- 11: Accept
- 12. Hold for slides.
- 14. Hold for now.
- 15. Deck needed, PC member is shepherding this one.
- 16. PC member to shepherd.
- 17: Accept
- 19: Accept
- 21. PC member to request slides.
- 22. PC member to request slides
- 23: Accept.
- 24. PC member to request slides
- 25. PC interested in abstract, PC member is shepherding.
- 26. Accept. Definite Interest, panel is too large, PC member gave feedback to trim it down.



- 27. Under review.
- 28. Withdrawn.
- 29: New deck uploaded, PC to review quickly.
- 33: Talk accepted last week.
- 34: Under review.
- 35: Accept, PC member to develop a bit further.
- 37: Deck uploaded, PC to review quickly for acceptance before next PC call
- 38: Topic likely to ripen further for NANOG60.
- 39: Accept
- 41: Accept
- 42: Accept
- 43: Accept
- 44: Bare bones deck uploaded for this proposed Panel. A little more detail would be good, such as likely panelists at least.

PC member will also continue to work with the ALU speaker to refine the concept and improve slides, with the idea of fitting it into the general session

Topic List posted/updated.

3) Action Items
Next PC Meeting – September 20, 2013